

CS 550 Algorithmics, Spring 2020  
Additional Exercise Sheet

**Exercise 1.1:**

For the following two-dimensional optimization problems: solve the problems graphically and determine how many extremal points exist.

1. **maximize**  $x_2$   
**subject to**  $x_1 + x_2 \leq 5$   
 $-x_1 + x_2 \leq 3$
2. **minimize**  $-x_1 + x_2$   
**subject to**  $x_1 \leq 7$   
 $x_2 \leq 4$   
 $x_2 \geq 0$
3. **maximize**  $13x_1 - 27x_2$   
**subject to**  $8x_1 + 12x_2 \leq 19$   
 $2x_1 + 3x_2 \geq 3$
4. **minimize**  $x_1 + x_2$   
**subject to**  $x_1^2 + x_2^2 \leq 1$

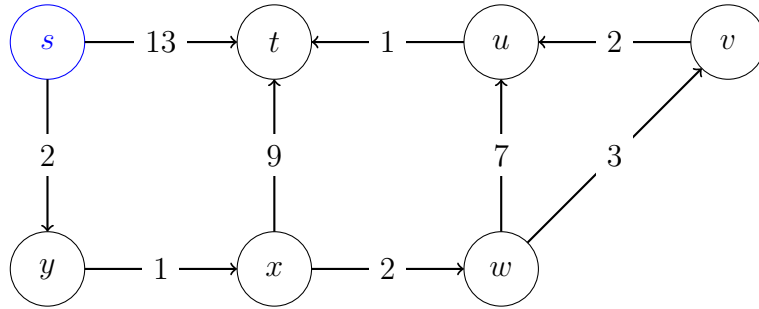
**Exercise 1.2:** (3 - 4 minutes per subtask)

In this exercise, we consider the simplex algorithm **as introduced in the lecture notes**. Convert the following linear programs to normal form, create the simplex tableaus (you may need the auxiliary tableau) and solve them using the simplex method.

1. **minimize**  $-2x_1 + 5x_2$   
**subject to**  $4x_2 \geq 1$   
 $2x_1 + 1x_2 \geq 2$   
 $-2x_1 - 3x_2 \geq 4$   
 $x_1, x_2 \geq 0$
2. **maximize**  $1x_1 - 2x_2$   
**subject to**  $2x_1 - 1x_2 \geq -4$   
 $-1x_1 + 4x_2 \leq 8$   
 $1x_1 + 1x_2 \leq 0$   
 $x_1 \geq 0$
3. **maximize**  $3x_1 + 2x_2 + 1x_3$   
**subject to**  $1x_2 - 1x_3 = 0$   
 $1x_1 + 2x_2 + 3x_3 \leq 5$   
 $x_1, x_2, x_3 \geq 0$

**Exercise 1.3:** (8 - 10 minutes)

Given the following graph  $G = (V, E)$  with the weight function  $\omega$  and the source node  $s$ .



Draw the graph  $G_\pi = (V_\pi, E_\pi)$  including the values  $v.d$  for all  $v \in V_\pi$  before iteration 1 and after each iteration  $i$ ,  $0 < i < 7$ , during the first phase of  $\text{BellmanFord}(G, \omega, s)$  under the condition that in each iteration the edges are processed in lexicographic order, i.e.

$$(s, t), (s, y), (u, t), (v, u), (w, u), (w, v), (x, t), (x, w), (y, x).$$

You may use the table below if it helps you.

	I		$R_1^*$		$R_2^*$		$R_3^*$		$R_4^*$		$R_5^*$		$R_6^*$	
	$v.d$	$v.\pi$	$v.d$	$v.\pi$	$v.d$	$v.\pi$	$v.d$	$v.\pi$	$v.d$	$v.\pi$	$v.d$	$v.\pi$	$v.d$	$v.\pi$
$s$														
$t$														
$u$														
$v$														
$w$														
$x$														
$y$														

**Exercise 1.4:**

Let  $G = (V, E, c)$  be a flow network with capacity function  $c : E \rightarrow \mathbb{R}^{\geq 0}$  and source  $s \in V$  and sink  $t \in V$ ,  $s \neq t$ . The set of nodes is  $V = \{s, t, a, b, c, d, e\}$ . The set of edges  $E$  and their corresponding capacity  $c(e)$  can be found in the following table:

E	(s,a)	(s,c)	(a,b)	(a,t)	(b,c)	(b,t)	(c,a)	(c,d)	(d,b)	(d,e)	(e,b)
$c(e)$	5	9	5	3	3	20	4	7	2	4	3

- Perform the Edmonds-Karp algorithm on the flow network  $G$  and draw the residual network after every iteration.
- Find a minimal cut in the flow network depicted in exercise part (a). **Prove your claim!**

**Exercise 1.5:** (4 - 5 minutes)

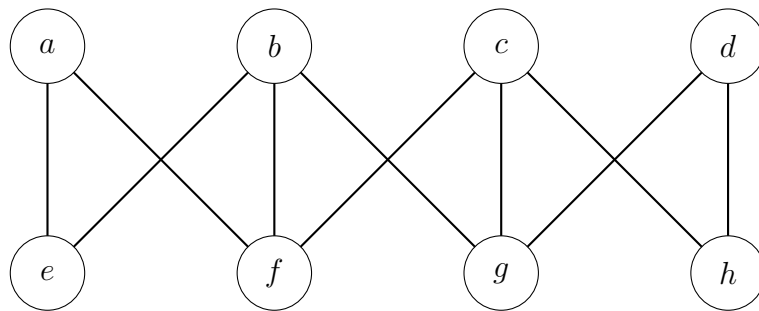
Consider the complete bipartite graph  $K_{n,n} = (V, W, E)$  with

$$\begin{aligned} V &= \{v_1, \dots, v_n\}, \\ W &= \{w_1, \dots, w_n\}, \\ E &= \{\{v_i, w_j\} \mid i = 1, \dots, n, j = 1, \dots, n\}. \end{aligned}$$

How many different maximal matchings does  $K_{n,n}$  have?

**Exercise 1.6:** (2 - 3 minutes per subtask)

Consider the following bipartite graph  $G = (V, W, E)$  with  $V = \{a, b, c, d\}$ ,  $W = \{e, f, g, h\}$  and the edges corresponding to the illustration:



- Draw the flow network corresponding to  $G$ .
- Draw the residual network and an augmenting path corresponding to the (non-maximal) matching  $M = \{\{a, f\}, \{b, g\}, \{c, h\}\}$ . Pick the augmenting path which is lexicographically smallest.

**Exercise 1.7:** (4 - 5 minutes)

The problem Vertex Cover decides if for given  $G = (V, E)$  and  $k \in \mathbb{N}$ , the undirected graph  $G$  has a vertex cover of size at most  $k$ .  $V' \subseteq V$  is called vertex cover in  $G$  if  $v \in V'$  or  $w \in V'$  for all edges  $e = \{v, w\} \in E$ .

Describe a polynomial reduction from 3-SAT to Vertex Cover. You may use results from the lecture and the tutorials.

**Exercise 1.8:**

Given a sequence of natural numbers  $a_1, \dots, a_n$ . Describe a polynomial time algorithm which decides if there is some subset  $I \subseteq \{1, \dots, n\}$  such that  $\sum_{i \in I} a_i = n$ .

**Exercise 1.9:** (1 - 2 minutes for each definition and 2 - 3 minutes for each  $\Pi_i$ )

Given a computational problem  $\Pi$ , we learned the following attributes characterizing the complexity of  $\Pi$ :

- $\Pi \in \mathcal{PTIME}$ ,      •  $\Pi \in \mathcal{NP}$ ,      •  $\Pi$  is  $\mathcal{NP}$ -hard,
- $\Pi \in \mathcal{P}$ ,              •  $\Pi \in \mathcal{NPC}$ ,      •  $\Pi$  is strongly  $\mathcal{NP}$ -hard.

a) State the definitions of these attributes.

b) Assuming  $\mathcal{P} \neq \mathcal{NP}$ , decide which of the attributes given above are true for the following computational problems  $\Pi_1$  to  $\Pi_{14}$ :

- $\Pi_1$ : **Input:** A directed graph  $G = (V, E)$ , a number  $k \in \mathbb{N}$  and nodes  $s, t \in V$ .  
**Output:** TRUE if there is a directed path with less than  $k$  edges from  $s$  to  $t$ . FALSE otherwise.
- $\Pi_2$ : **Input:** An undirected bipartite graph  $G = (V, W, E)$ .  
**Output:** A maximal matching in  $G$ .
- $\Pi_3$ : **Input:** A boolean formula  $M = M_1 \vee \dots \vee M_k$  in disjunctive normal form over the set of variables  $\mathcal{X}_n = \{X_1, \dots, X_n\}$ .  
**Output:** TRUE if  $M$  is satisfiable. FALSE otherwise.
- $\Pi_4$ : **Input:** An undirected graph  $G = (V, E)$  where  $|V| = 3 \cdot m$  for some  $m \in \mathbb{N}$ .  
**Output:** TRUE if  $G$  has a clique  $V' \subseteq V$  with  $|V'| = m$ . FALSE otherwise.
- $\Pi_5$ : **Input:** A boolean formula  $C = C_1 \wedge \dots \wedge C_k$  in conjunctive normal form over  $\mathcal{X}_n = \{X_1, \dots, X_n\}$  where each clause  $C_i$  contains at most 4 literals.  
**Output:** TRUE if  $C$  is satisfiable. FALSE otherwise.
- $\Pi_6$ : **Input:** A sequence of natural numbers  $a_1, \dots, a_n$  and another number  $A \in \mathbb{N}$ .  
**Output:** TRUE if there is a subset  $I \subseteq \{1, \dots, n\}$  with  $\sum_{i \in I} a_i = A$ . FALSE otherwise.
- $\Pi_7$ : **Input:** A CNF-Formula  $C = C_1 \wedge \dots \wedge C_m$  over  $\mathcal{X}_n = \{X_1, \dots, X_n\}$ .  
**Output:** TRUE if there is an assignment  $b \in \{0, 1\}^n$  that does not satisfy  $C$ . FALSE otherwise.
- $\Pi_8$ : **Input:** A DNF-Formula  $M = M_1 \vee \dots \vee M_m$  over  $\mathcal{X}_n = \{X_1, \dots, X_n\}$ .  
**Output:** TRUE if there is an assignment  $b \in \{0, 1\}^n$  that does not satisfy  $M$ . FALSE otherwise.
- $\Pi_9$ : **Input:** A sequence of natural numbers  $a_1, \dots, a_n$  where  $1 \leq a_i \leq n$  for all  $i \in \{1, \dots, n\}$ .  
**Output:** TRUE if there is a subset  $I \subseteq \{1, \dots, n\}$  with  $\sum_{i \in I} a_i = \sum_{i \notin I} a_i$ . FALSE otherwise.
- $\Pi_{10}$ : **Input:** A distance matrix for  $n$  cities,  $D = (d_{ij})_{i,j=1}^n$ ,  $d_{ij} \in \mathbb{N}$ .  
**Output:** A shortest roundtrip  $\pi$  through the cities, i.e. a permutation  $\pi \in \sigma_n$  such that  $d_{\pi(1),\pi(2)} + d_{\pi(2),\pi(3)} + \dots + d_{\pi(n),\pi(1)}$  is minimal.
- $\Pi_{11}$ : **Input:** A CNF-Formula  $C = C_1 \wedge \dots \wedge C_m$  over  $\mathcal{X}_n = \{X_1, \dots, X_n\}$ .  
**Output:** An assignment  $b \in \{0, 1\}^n$  which fulfills a maximal number of clauses.

- **Input:** A directed graph  $G = (V, E)$ , a number  $k \in \mathbb{N}$  and  $s, t \in V$ .
- $\Pi_{12}$ : **Output:** TRUE if there is a directed path from  $s$  to  $t$  with at least  $k$  edges. FALSE otherwise.
- $\Pi_{13}$ : **Input:** An undirected graph  $G = (V, E)$ .
- $\Pi_{13}$ : **Output:** TRUE if  $G$  has a clique of size  $|V| - 2$ . FALSE otherwise.
- **Input:** A distance matrix for  $n$  cities,  $D = (d_{ij})_{i,j=1}^n$ ,  $d_{ij} \in \{1, 2\}^n$
- $\Pi_{14}$ : **Output:** A shortest roundtrip  $\pi$  through the cities, i.e. a permutation  $\pi \in \sigma_n$  such that  $d_{\pi(1),\pi(2)} + d_{\pi(2),\pi(3)} + \dots + d_{\pi(n),\pi(1)}$  is minimal.

Example:

- $\Pi_0$ : **Input:** A weighted graph  $G = (V, E, w)$  with  $w : E \rightarrow \mathbb{Z}$  and a node  $s \in V$ .
- $\Pi_0$ : **Output:** A shortest path tree  $G_\Pi = (V_\Pi, E_\Pi)$  with root  $s$ .

*Solution:*

$\Pi_0 \in \mathcal{PTIME}$  as the Bellman-Ford algorithm can compute it in time  $\mathcal{O}(|E| \cdot |V|)$ .

$\Pi_0 \notin \mathcal{P}, \mathcal{NP}, \mathcal{NPC}$  as  $\Pi_0$  is not a decision problem.

$\Pi_0$  is not (strongly)  $\mathcal{NP}$ -hard since  $\Pi_0 \in \mathcal{PTIME}$ .

**Exercise 1.10:** (4 - 5 minutes)

Consider problem  $\Pi_{12}$  from Exercise 1.9. Describe an efficient  $\Pi_{12}$ -oracle algorithm which solves the directed Hamiltonian circuit problem.