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Exercise 1

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You are given the following relations:

published(game, publisher)  
designed(game, designer)  
reviewed(game, reviewer)

Use relational algebra to construct a plan for each of the following queries. In addition, find a tree representation for each plan.

Exercise 1 a)

Find all designers of the game “Sokoban”.

Exercise 1 b)

Find all publishers of all games designed by “Imabayashi”.

Exercise 1 c)

Find all reviewers who have reviewed at least one game that has not yet been published.

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Exercise 2

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How does `Select Distinct` simplify the produced results?

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Exercise 3

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Consider the relational algebra expression

$$R \bowtie S \bowtie T.$$

Since  $\bowtie$  is commutative and associative, there are 12 equivalent ways to compute the result of the above expression:

$$(R \bowtie (S \bowtie T))$$

$$((R \bowtie S) \bowtie T)$$

$$(R \bowtie (T \bowtie S))$$

$((R \bowtie T) \bowtie S)$

$(S \bowtie (R \bowtie T))$

$((S \bowtie R) \bowtie T)$

$(S \bowtie (T \bowtie R))$

$((S \bowtie T) \bowtie R)$

$(T \bowtie (R \bowtie S))$

$((T \bowtie R) \bowtie S)$

$(T \bowtie (S \bowtie R))$

$((T \bowtie S) \bowtie R)$

We will soon see that, despite all expressions have the same result, their cost of computing differs greatly.

Implement a program that prints all possible ways to join  $n$  relations.