

# Revolutionising Virtual Embodiment with Avatars

Development of a mobile application for realistic face avatars



Team Project: Chair of Prof. Heinzl



# Oversight of Team Project

Chair of General Management and Information Systems



Rosa Holtzwardt



Prof. Dr. Armin Heinzl



## Relevant Publications and Submissions in Human Computer Interaction:

Seeger, A. M., Pfeiffer, J., & Heinzl, A. (2017). When do we need a human? Anthropomorphic design and trustworthiness of conversational agents. *Journal of the Association for Information Systems*, 22(4), 931-967.

Seeger, A. M., & Heinzl, A. (2018). Human versus machine: Contingency factors of anthropomorphism as a trust-inducing design strategy for conversational agents. In *Information systems and neuroscience* (pp. 129-139). Springer, Cham.

Under Review: Holtzwardt, R., Seeger, A. M., Heinzl, A..Beauty is in the Eye of the Controller: Designing Avatars for the Ideal or Actual Self.

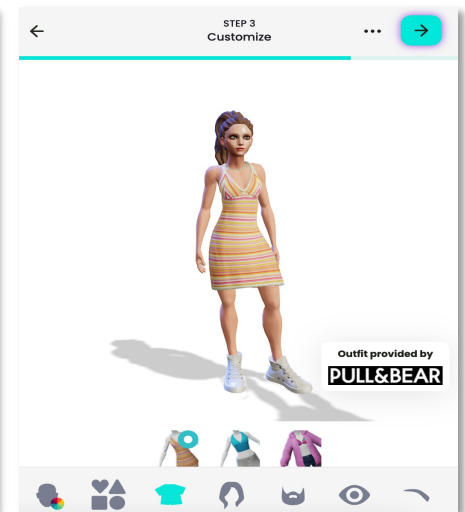
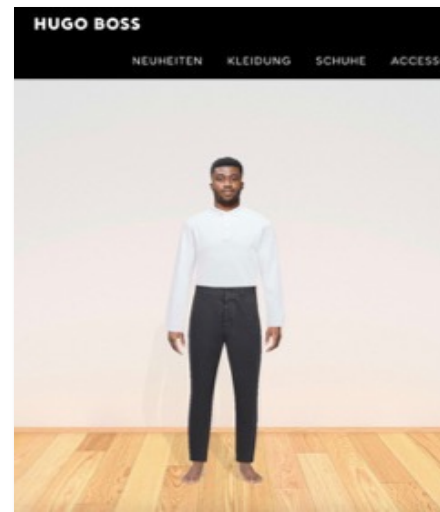
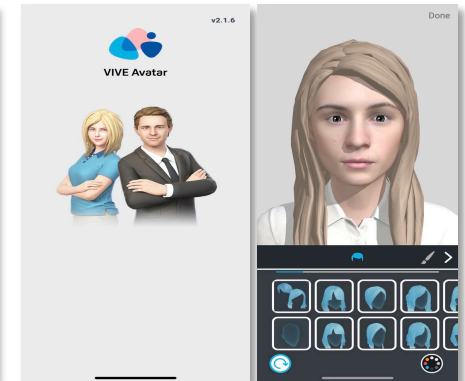
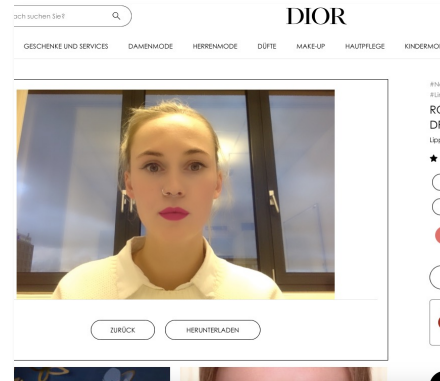
Submitted at the International Conference for Information Systems 2022

# Realistic Personalised Self-Avatars

Companies are using avatars for extended reality applications

- Beauty (e.g. Dior)
- Men and Women's Fashion (e.g. Hugo Boss, Pull & Bear)
- Immersive Gaming (e.g. HTC Vive)

Design and realism of avatars influences shopping behaviour!



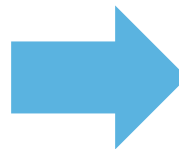
Beispiel-Fußzeile

19.12.2017

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# Goals of the Team Project

1. Development of a mobile application for the display of 3D facial avatars.
2. Development of an algorithm for the automatic extraction and transformation of image data into a 3D facial model.



## Software Development Team

## Application Front- and Backend

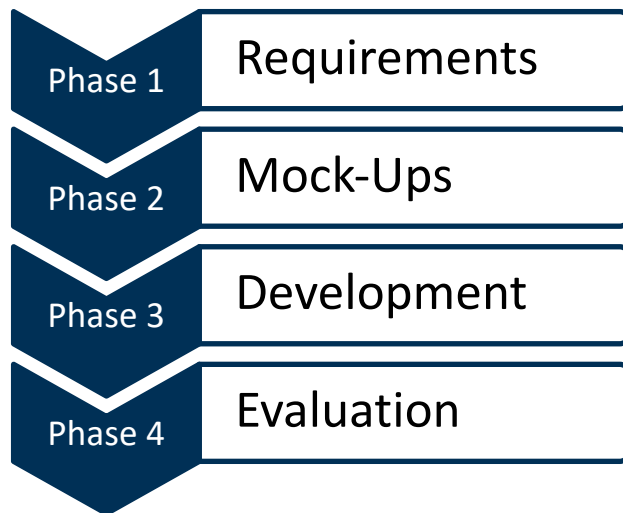
Beispiel-Fußzeile

19.12.2017

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# Project Phases, Milestones and Prerequisites

Project Start  
(Mid of September)



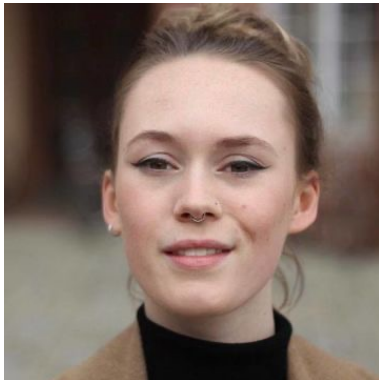
Final Report  
(End of February)

## Prerequisites

- Extensive programming skills
- Experience with **either**:
  - mobile application development (e.g. Android (Java, Kotlin), iOS (Swift))
- **OR**
  - Visual/ image processing, facial feature extraction (e.g. Google Vision API, VGGFace2, CASIA-WebFace) and deep learning
  - Students with experience in both most welcome

# Questions?

Rosa Holtzwardt



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